

Builds individual self confidence + improves relationships + develops teamwork



venture out

What's the big idea behind Venture Out!? Isn't it actually three very different programs under one umbrella?



Education's purpose is to replace an empty mind with an open one.

Yes. Venture Out! is actually a family of three fantastic programs — **iVenture**, **weVenture** and **teamVenture** — that very effectively bring people together to build a stronger team. They allow you to achieve specific outcomes for your group AND to return again and again without repeating any activities between programs. As your focus changes for your group or its members move from one grade level or age to another, Venture Out! keeps pace with your goals for them.

What skills and insights does each of the three programs bring out in participants to help make them effective team members?

iVenture focuses on personal awareness and develops individual self esteem and empowerment; **weVenture** emphasizes interpersonal relationships by having participants work in pairs to examine how we connect to one another; and **teamVenture** looks at group dynamics to help people become more effective working as part of a team with a shared common goal.



Great. Now, can you tell me about each program in more detail?

PROGRAM #1: **iVenture**

While many of our Challenge Discovery programs emphasize the team (and this one does too), **iVenture** has a focus on the individual team member and having them take a look at the way they “show up” in groups. One way we do this is by giving participants the opportunity to challenge themselves during a high climbing event. The event reinforces their ability to accomplish more than they ever thought possible while their team members on the ground give them encouragement.

The goal of **iVenture** is to help participants become aware of their behaviors, make choices about which behaviors are most effective, and apply these new skills in their lives and as part of their group.

Questions typically asked during **iVenture** are “What was your contribution to the group process?,” “Did you accomplish what you had hoped to?,” “What behavior do you want to change during the next activity?” and “What’s stopping you from...?”

PROGRAM #2: **weVenture**

weVenture emphasizes interpersonal relationships and how we work together. While participants work as part of a team, many of the activities pair them up to work through a problem solving challenge or a high climbing activity.

This program addresses the issues of trust, feedback, honesty and listening to help participants connect with others. While a fear of failure often holds us back in life, success here breaks down those barriers and provides the foundation for better communication and a stronger team.

Questions typically asked during **weVenture** are “What was your contribution to the partnership?,” “What does it take to develop trust with one another?,” “How did you motivate one another?” and “What does it feel like when you’re really connected with your partner?”

PROGRAM #3: **teamVenture**

While **iVenture** is about the individual and **weVenture** is about working in pairs, **teamVenture** is all about teamwork. All of the activities such as problem solving and climbing events will be done in the team setting to shed light on how a team works together and the behaviors that help a team perform at a high level.

One of **teamVenture** goals is to have participants take on a variety of roles in the activities to find their place on the team. The activities focus on dynamics within the team and identify behaviors that both lead to team success and detract from it.

Questions typically asked during **teamVenture** are “How did it feel to be part of this team?,” “Which behaviors contributed most to the team’s success?,” “How did leadership emerge within this team?” and “What were the challenges of being part of this team?”

What are the activities like in the three Venture Out! programs?

Venture Out! is made up of fun, physical activities designed to improve communication and create stronger teams. A full 2/3 of your program will be on-the-ground, problem-solving activities that require team members to listen to one other, make decisions together and rely on each other to accomplish a variety of tasks.

The other 1/3 will be "high ropes" activities designed to help participants push past their perceptions of what they can and can't do while being supported physically and emotionally by their team. These experiences enhance self esteem, build relationships, develop trust, create a sense of team, improve listening skills, build character and teach people how easily they trust, how clearly they communicate and how well they solve problems — all powerful lessons they can apply to real life.

Venture Out! is:

- **Effective.** There's a reason Venture Out! is our most popular program. It delivers results.
- **Experienced.** Venture Out! is from Challenge Discovery, a leading company with more than 30 years of teambuilding experience.
- **Professional.** All programs are run by personable and highly trained professional facilitators.
- **Inclusive.** Everyone participates and contributes at their own comfort level.
- **Flexible.** Available in 4 or 7 hour formats. It can also be customized to meet your specific goals for your team.

"I pushed myself yesterday beyond what I thought I could do and reached my goal. This day was important to me because I got to meet new people and some new friends."

—Powhatan Junior High School Students

What types of groups is Venture Out! ideal for?

Nearly every kind of community group including school groups, college and university groups, church groups, scout troops and civic organizations.

Why is Venture Out! a better value than other types of "field trips" my group could take?

There's a big difference between Venture Out! and other traditional "field trips" or "outings." How many times have you heard, "I'm bored" or "I've been here three times now?" While those outings are fun and easy to coordinate, a day with Challenge Discovery provides lasting value. It's fun, engaging and thought provoking, and yields a learning experience that brings people closer and builds stronger teams. Best of all for the folks that coordinate these programs . . . it's easy!

Where does Venture Out! take place?

It takes place at the Challenge Discovery Adventure Learning Center near Kings Dominion in Doswell, Virginia.

What's the ideal way to have my group experience Venture Out!?

Your group can do the three programs in Venture Out! in any order. The important thing is that they all connect to one another and each has a unique focus in helping build character and teamwork skills. Many groups take part in each of the programs over a three-year cycle, such as:

- 6th, 7th and 8th grades
- 9th, 10th and 11th grades
- Freshman, Sophomore, Juniors in college

Are the programs age-specific?

No. The activities and program structure don't change. Depending on the age of the participants, though, the language we use may change to help them get the most out of every program.

"We learned a lot of skills yesterday, such as respect, honesty, teamwork, trust and courage. That day will change my life."

Do activities overlap in iVenture , weVenture and teamVenture ?

Absolutely not. There are no repeat activities in the programs. Each is a brand new learning experience.

Can you design a customized Venture Out! program for my group?

Absolutely. If you'd like, we can design a program that mixes lessons and activities about individual, pair and teamwork dynamics to achieve your goals.

How long do the programs last?*

Your group can participate in a 4 hour or 7 hour program. The 7 hour session includes time for eating lunch.

**Programs also available in partial-day (2-4 hours) format at most any location indoors or out. Call for special pricing.*

What happens if it rains?

Challenge Discovery programs are run in all kinds of weather, from 25 degrees to 105 degrees, rain or shine! It is always advisable to bring rain gear and an extra jacket even if you don't think you'll need it. In general, wear loose, comfortable clothing that can get a little dirty, dress in layers and do not wear open-toed shoes or sandals.

What should the members of my team bring with them?

Nothing, really. They should be sure to dress comfortably, though, to get the most out of their day. We will provide all the necessary information and forms to be shared with your team members so they can best prepare for the experience.

Is lunch provided?

No. Participants bring their own brown bag lunch from home.

What does Venture Out! cost?

\$35 per person for the 4 hour program

\$45 per person for the 7 hour program

What program upgrades can I purchase to make our day even better?

T-shirt with Challenge Discovery logo . . . \$15 per person

Bandana with Challenge Discovery logo . . \$5 per person

Zip Line \$10 per person

Full Circle Drumming Session \$5 per person

Small Groups (of 10-12) \$5 per person

"Yesterday was one of the most fantastic days of my life. I learned the importance of teamwork, friendship and trust. The trip truly opened my eyes on that aspect of life."

"The girls had a great time and I think it will go a long way for our season."
Shawn Martin, General Manager, Dynamo Soccer Club

—Shawn Martin, General Manager, Dynamo Soccer Club

Take the next step!

Learn more about Challenge Discovery

at www.challengediscovery.com.

Get answers to your questions

by downloading our downloadable pdfs and Frequently Asked Questions.

Schedule your Challenge Discovery program

by calling 877-337-TEAM (8326) today!



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