

Programs + SEL



Our Team Odyssey program is a series of low and high challenges. The activities allow individuals and teams to recognize strengths, develop self-confidence, feel empathy, and evaluate leadership.
Following each challenge, participants will reflect about their own responses, and determine how to work through emotions when they find themselves outside their comfort zone.



Common Ground

The Common Ground program promotes diversity, respect, empathy and building meaningful relationships through inclusive activities and reflection. The problem-solving initiatives presented require clear communication, social engagement and effective teamwork. Through carefully timed "interventions" and debriefs, participants are reminded to be mindful of how they are influencing the group process.



Lost Dutchman is a table-top simulation, based on the legend of the "Lost Dutchman's Gold Mine" in the Superstition Mountains of Arizona. The game requires teams to analyze information, identify problems, make choices regarding collaboration and evaluate the consequences of those decisions. This program focuses on the ethical responsibility of considering the well-being of others along the way to reaching a goal.

Social & Emotional Learning

Social and emotional learning (SEL) enhances students' capacity to integrate skills, attitudes, and behaviors to deal effectively and ethically with daily tasks and challenges. Like many similar frameworks, CASEL's integrated framework promotes intrapersonal, interpersonal, and cognitive competence. There are five core competencies that can be taught in many ways across many settings.

